PRC
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Accent 800 Cheat Sheet Version. 1.10

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Terms you need to know:

Activity Row

A set of buttons located at the top of the screen. This row offers most of the device user's frequently used noun items (fringe vocabulary items).

Core Vocabulary

The bottom remaining rows offer words frequently used to communicate in our language: verbs, pronouns, adjectives, negatives, question words, etc. These keys may also act as category keys that will link to the nouns in the activity row.

Pages

Pages serve as a warehouse of additional vocabulary items that are less frequently used. You will find the PAGES link at the top right corner of the activity row.

Home or Tools (to modify device)

These keys provide access to User Keys, such as: Toolbox and Setup Key

INTERNET SOFTWARE UPDATES: *

1. Device must be connected to Wi-Fi network.
2. Select **TOOLS**, then **TOOLBOX**.
3. Select **MAINT MENU**, then **SOFTWARE UPDATE MENU.**
4. Select **INTERNET UPDATE** and follow prompts.

***Internet updates only apply to versions 1.08 and higher**

POWER/SLEEP BUTTONS

The power/sleep button is located on the left side of the device.

1. To power on the device, press and hold the side power/sleep button.
2. To wake the device from sleep mode, press the side power/sleep button.
3. To power off the device, select **TOOLS**
   A. If vocab builder is *off*: select **SHUTDOWN WINDOWS** and then **SHUTDOWN WINDOWS.**
   B. If vocab builder is *on*: select **TOOLBOX**, **MAINT MENU**, **WINDOWS POWER MANAGEMENT**. Then **SHUTDOWN WINDOWS.**

CHANGING USER AREAS

1. Select **TOOLS**, then **TOOLBOX**.
2. Select **USER AREA MENU, SWITCH USER AREA**.
3. Select desired User Area (1-6). Wait until the device returns to the User Area Menu screen. Select **OK**.
4. Please note **REPLACE USER AREA** key provides more user area choices and will *overwrite* an existing user area.
5. From toolbox, press **GO TO HOME** (blue key).

CHANGING THE VOICE

1. Select **TOOLS**, then **TOOLBOX**.
2. Select **SPEECH MENU.**
3. Select **CHANGE VOICE.**
4. Select desired voice. To listen to voice, select **TEST SPEECH.**
5. Use the additional keys to adjust the pitch, rate etc. of the voice. **OK. GO TO HOME.**

DICTIONARY MENU

(Use this menu to "teach" the device to pronounce a word correctly.)

1. Select **TOOLS**, then **TOOLBOX**.
2. Select **DICTIONARY MENU**.
3. Select **ADD A WORD**.
4. Enter the correct spelling of the word, select **OK.**
5. Enter the "phonetic spelling" of the word. To test pronunciation, select the message window.
6. Select **OK, OK.**
7. From toolbox, press **GO TO HOME** (blue key).

LOCKING THE TOOLBOX

To *lock* the device:

1. Select **TOOLS**, then **TOOLBOX**.
2. Select **MAINTENANCE MENU.**
3. Select **SYSTEM LOCK SETTINGS,** turn System Lock **ON** to activate. You must enter a password and select **OK** to turn the System Lock ON.
4. Remember password. (see Create System Lock Override below)
5. Select **OK, OK, GO TO HOME** (blue key)**.**

To *unlock* the device:

1. Select **TOOLS.**
2. Enter password and select **OK**.
3. Select **TOOLBOX.**
4. Select **MAINTENANCE MENU.**
5. Select **SYSTEM LOCK SETTINGS** and select **OFF** key under System Lock**.**
6. Select **OK**, **OK, GO TO HOME** (blue key).

Additional *Locking Options* in Maint Menu/System Lock Settings:

1) **Create System Lock Override**: Select this option and then insert a USB flash drive. Override will be placed on flash drive. Select **OK**. The device will "unlock" anytime this USB stick is inserted into device, without the need to enter a password.
2) **Enabling/Disabling On-Screen Tools/ Help/Pulldown Menu Keys**

MODIFY USER KEYS

(Keys appear after you select HOME or TOOLS)

1. Select **TOOLS**, then **TOOLBOX**.
2. Select **USER AREA MENU**.
3. Select **MODIFY USER KEYS**.
4. Select the key you want to modify.

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5. Select **ENTER ASSIGNMENT, CLEAR DISPLAY**, and then **INSERT TOOL**.
6. Select the tool you want to use, select OK.
7. You can also **CHANGE ICON** and **CHANGE LABEL**.
8. Select **Ok, Ok**.
9. From toolbox, press **GO TO HOME** (blue key).

Note: Select **CLEAR KEY CONTENTS** if you want no tool assigned to the User Key.

HIDING/SHOWING KEYS

Please note: Use hide/show to limit vocabulary in Unity 1-hit or pages and use Vocabulary Builder to limit vocabulary in Unity sequenced.

1. Select **TOOLS**, then select **SETUP KEY**.
2. Select **HIDE/SHOW KEYS** at the top right corner of your screen.
3. Select keys to hide or select **HIDE ALL**.
4. If you selected **HIDE ALL**, select individual keys to "show" by touching them. They brighten.
5. Select the **TEXT AREA** to exit.
6. To show all keys, select **SHOW ALL** after step 2.

EDIT CORE

1. Select **TOOLS**, then **SETUP KEY**.
2. Touch the core key to be edited.
3. To modify a speaking key, touch **SPELL MESSAGE, OR DEFINE KEY FUNCTION to** type text that will appear and be spoken in the display, be sure to put a space after the last character. Select **OK**.
4. Now, **CHANGE ICON (MODIFY LAST PICTURE)** and **CHANGE LABEL.** When finished, select **OK**.

PROGRAMMING A KEY

1. Select **TOOLS**, then **SETUP KEY**.
2. Touch the key to be edited.
3. Select **CHANGE ICON**. Choose a category, import icon from USB flash drive or select **SPELL ICON TO FIND.** Touch the desired icon**.**
4. Look to see if the 'text to speak' is correct. If not, select **SPELL MESSAGE, OR DEFINE KEY FUNCTION** to type text that will appear in the display, be sure to put a space after the last character. Select **OK**.
5. Check to see if the label is correct. If not select **CHANGE LABEL**, select **OK**.
6. Select **OK** or **CHOOSE NEXT KEY TO DEFINE.**

CREATING A NEW ACTIVITY

1. Select **TOOLS**, then **TOOLBOX**.
2. Select **CREATE ACTIVITY.**
3. Spell name of new activity. Select **OK**.
4. Select an icon for the activity.
5. Touch a blank key in the activity. A red box will appear around the key.
6. Select **CHANGE ICON** to search for an icon.
7. Select **SPELL MESSAGE, OR DEFINE KEY FUNCTION** to type text that will appear and be spoken in the display, be sure to put a space after the last character. Select **OK**
8. **CHANGE LABEL** if needed. Select **OK**.
9. When finished, select **OK** (or touch the next key to be programmed). **GO TO HOME** (blue key).

HIDING ACTIVITIES

1. Select **TOOLS**, then **SETUP KEY**.
2. Select the activity you wish to "hide".
3. Choose **HIDE** on the right side of this screen.
4. If you don't see the activity you need, scroll through by selecting **MORE ITEMS**. You may also choose to 'hide all' activities. When finished, select **OK**.

CREATING and LINKING PAGES

1. Navigate to the key that you want to link to the destination page.
2. Select **TOOLS**, then **SETUP KEY**.
3. Select the key you want to link to your destination page.
4. Select **CHANGE ICON** to search for an icon.
5. Select **SPELL MESSAGE, OR DEFINE KEY FUNCTION**. Select **CLEAR DISPLAY.**
6. Select **PAGE LINK.**
7. Decide if you want your page to automatically close after a button is pushed ('close') or remain open ('open').
8. **A.** Find and select the page you wish to link if it is already created.
   B. If page is not already created, select **CREATE NEW PAGE**. Type the name of the page. Select **OK**. Choose a keyboard size (to format a new page like an already existing page, select **CREATE PAGE FROM TEMPLATE**)
9. Select **OK**
10. Select **CHANGE LABEL** to change label.
11. Select **OK.**

MEMORY BACK UP

1. Insert your flash drive into the USB port on the back of the device.
2. Select **TOOLS**, then **TOOLBOX**.
3. Select **TRANSFER MEMORY MENU.**
4. Select **SAVE ONE USER AREA** and touch the user area you would like to back up or **SAVE ENTIRE DEVICE CONTENTS**.
5. Make sure pre-set folder is a USB drive. If so, select **OK**. Type file name and date (XX-XX-XX).
6. Select **OK** and wait for memory transfer to take place. Once complete, select **OK**. **OK. GO TO HOME.**

TAKING A PHOTO WITH ACCENT 1000

1. Select **TOOLS**, then **TOOLBOX**.
2. Select **CAMERA MENU.**
3. Frame picture in view finder**.** Select **TAKE PICTURE.**
4. A. Select **SAVE AS SCENE** to use this photo for a visual scene. **RENAME SCENE**. Type name. **OK. OK.**
5. B. Select **SAVE AS ICON** to use the photo for an icon on a single key. **RENAME ICON.** Type name. **OK. OK.** Select a category for the picture or **CANCEL** to have it go to the 'imports' folder. **OK. GO TO HOME**.